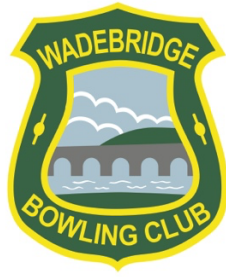




Rules revised for 2024 Season



Wadebridge Bowling Club Competition Rules

2024



General Competition Rules

1. Determining the 'challenger' and 'opponent': The player or group of players named first, or on top, are deemed the 'challenger'. Therefore, player or group of players named second, or on the bottom, are deemed the 'opponent'. For matches in a round that is to be played through the season by assigned cut-off dates, 'challengers' must offer time slots to their 'opponent' to play the match in.

2. Requirements of time slot offers: The 'challenger' *must* offer at least 2 time slots to the 'opponent'. If more than 2 time slots are offered, at least one *must* be on or after 7 days from the initial contact and *must* differ from the earliest two in two factors: a) whether it is a weekend or weekday b) whether the time slot is in the morning, afternoon or evening. The time slots offered by the 'challenger' *must not* overlap with times that are clearly and evidently, as of the date of initial contact, when the 'opponent' would be otherwise engaged with alternative fixtures or personal or professional arrangements.

3. Excessive number of time slot offers: If 6 time slots (which are before the cut-off date for that round of the competition) have been offered and the 'opponent' cannot agree on any, the 'challenger' *is entitled to* contact their respective Competitions Secretary, who will decide how to proceed, and their decision is final. Though the 'challenger' is *encouraged* to keep offering time slots to the 'opponent' until one can be agreed. The Competitions Secretary *must* only take into consideration time slots that have been offered in physical form (written, text or email) in the instance that they are asked to intervene, and it is the 'challenger's' responsibility to ensure that these exist. They *must* disqualify the 'opponent' in the instance that 6 time slots which meet all previously stated criteria, and the 'opponent' has not agreed to any, and therefore progress the 'challenger' to the next round of the competition.

4. Match not played by cut-off date: If the match does not have a result by the assigned cut-off date for that round of the competition, it is the responsibility of the Competitions Secretary in charge of the respective competition to determine the reason for this and have either player or group of players progressed to the next round of the competition no later than 3 days after the assigned cut-off date. If the 'challenger' has not entirely followed the rules for the **Requirements of time slot offers** then the Competitions Secretary *must* progress the 'opponent' to the next round of the competition. If the 'opponent' has not entirely followed the rules for **Excessive number of time slot offers** then the Competitions Secretary *must* progress the 'challenger' to the next round of the competition.

5. Seeding for groups of players: If the format for the Competition stipulates that Pairs, Triples or Rinks are to be Drawn, the teammates *must* be drawn together using a seeding system, whereby ability and experience are both taken into account. The exact method is at the discretion of the respective Competition Secretary for that competition, and the draw *must* be observed by at least one other member of the General Committee.



Men's Competitions Rules

Chapman Cup

Format: Singles, 4 woods

Order of play: The winner is the player who is first to reach 21 shots.

The winner of the competition is entered into the County and National Champion of Champion's Competition in the following season

Rounds played: Rounds before the final played through the season by assigned cut-off dates. All decided before the start of the season by the respective Competitions Secretary.

Cock Cup

Format: Singles, 2 woods

Order of play: The winner is the player who has the most shots after 21 ends.

Rounds played: Rounds before the final played through the season by assigned cut-off dates. All decided before the start of the season by the respective Competitions Secretary.

Bullock Cup

Format: Singles, 4 woods

Order of play: The winner is the player who is first to reach or surpass 106 shots whereby in each end the shot wood is worth 4 shots, the second wood is worth 3 shots, the third wood is worth 2 shots and the fourth wood is worth 1 shot. Whichever player scores the most shots in the end shall have the jack in the following end. If 2 woods are measured and found to be indistinguishable, the points for that wood are split e.g., if you are measuring for second wood, both players receive 1.5 points. In the case where both players score 5 shots in the same end, the player who held shot shall have the jack in the following end. If both players surpass 106 shots in the same end, the winner is the player who is on the most shots. If both players surpass 106 shots and score 5 shots each in the same end, they are to continue playing extra ends, where the player who held shot shall have the jack in the following end, until one player has the most shots overall after the end has finished.

Rounds played: Rounds before the final played through the season by assigned cut-off dates. All decided before the start of the season by the respective Competitions Secretary.

Cunliffe Cup (Charity)

Format: Singles, 4 woods

Order of play: The winner is the player who is first to reach the number of shots equal to 21 plus or minus their club handicap (e.g. a player with a handicap of +6 would have to reach 15 and a player with a handicap of -6 would have to reach 27). These handicaps range from +6 to -6 and are decided by the Selection Committee at the beginning of each season.

The winner and runner-up of this competition are entered into the County Benevolent Pairs Competition in the following season.

Rounds played: Rounds before the final played through the season by assigned cut-off dates. All decided before the start of the season by the respective Competitions Secretary.



Hawke Cup

Format: Singles, 4 woods

Order of play: The winner is the player who is first to reach 21 shots, where you are only allowed to enter if your handicap is between 0 and +6.

Rounds played: Rounds before the final played through the season by assigned cut-off dates. All decided before the start of the season by the respective Competitions Secretary.

Morris Cup

Format: Pairs (Drawn), 4 woods each

Order of play: The winner is the pair who has most shots after 18 ends.

Rounds played: First set of matches played on set date (first and/or preliminary). Remaining rounds before the final to be played through the season by assigned cut-off dates. All decided before the start of the season by the respective Competitions Secretary.

Gill Shield

Format: Pairs (Drawn), 4 woods each

Order of play: The winner is the pair who is first to win 2 out of 3 sets of 6 ends. A set is won by the pair who has most shots after the 6 ends or who wins the extra end in the instance that the scores are tied. Once the winner of the set has been decided, scores are reset to 0 for each pair. The winner of the coin toss, which is carried out before the match starts, must decide whether to have the jack for the first end of the first and third set, or the first end of the second set. If a set goes to an extra end, the pair who had the jack for the first end of that set must choose whether to have the jack or give it away for that extra end.

Rounds played: Rounds before the final played through the season by assigned cut-off dates. All decided before the start of the season by the respective Competitions Secretary.

Sullivan Triples

Format: Triples (Drawn), 3 woods each

Order of play: The winner is the team who has the most shots after 18 ends.

Rounds played: First set of matches played on set date (first and/or preliminary). Remaining rounds before the final to be played through the season by assigned cut-off dates. All decided before the start of the season by the respective Competitions Secretary.

Davey Cup

Format: Singles (Open), 4 woods

Order of play: Entrants may be unaffiliated or affiliated to another club. Entry cost is £3. The winner of each match is the player who is first to reach 21 shots. The Winner and Runner-Up of the tournament will win prize money equal to 2/3rds and 1/4 of the money pool respectively. Remaining funds go towards Club Green Fees.

Rounds played: To be played over a weekend which shall be decided by the Fixtures Secretary and Competitions Committee before the start of the season.



Mixed Competitions Rules

Colebrook Cup

Format: Pairs (Entered), 4 woods each

Order of play: The winner is the pair who has the most shots after 18 ends.

Rounds played: First set of matches played on set date (first and/or preliminary). Remaining rounds before the final to be played through the season by assigned cut-off dates. All decided before the start of the season by both Competitions Secretaries.

Northcott Triples

Format: Triples (Entered), 3 woods each

Order of play: The winner is the team who has the most shots after 18 ends.

Rounds played: First set of matches played on set date (first and/or preliminary). Remaining rounds before the final to be played through the season by assigned cut-off dates. All decided before the start of the season by both Competitions Secretaries.

Couples Pairs

Format: Pairs (Entered), 4 woods each

Order of play: One player within the pair is allowed to be a non-member. Players must be a couple i.e., be cohabiting or in a relationship. Standard dress-code rules do not apply to this competition. The winner is the pair who has the most shots after 18 ends.

Rounds played: First set of matches played on set date (first and/or preliminary). Remaining rounds before the final to be played through the season by assigned cut-off dates. All decided before the start of the season by both Competitions Secretaries.

Plymouth Bowl

Format: Fours (Drawn), 2 woods each

Order of play: The winner is the team who has the most shots after 18 ends.

Rounds played: First set of matches played on set date (first and/or preliminary). Remaining rounds before the final to be played through the season by assigned cut-off dates. All decided before the start of the season by both Competitions Secretaries.

Anchor Down

Format: Pairs (Entered), 4 woods each

Order of play: Teammates within the pair must assign themselves player 'A' and player 'B'. On the first end, and ends that are odd, player 'A' stands at the head whilst player 'B' delivers 2 woods. The players then swap ends to allow player 'A' to deliver 4 woods. Players then swap ends to allow player 'B' to bowl their final 2 woods. Players then remain at the end they are stood at and the order of play alternates. The winner is the pair who has the most shots after 15 ends.

Rounds played: First set of matches played on set date (first and/or preliminary). Remaining rounds before the final to be played through the season by assigned cut-off dates. All decided before the start of the season by both Competitions Secretaries.



Umbrella

Format: Variable – dependant on entry each week

Order of play: The winner of each match is the team that has the most shots after 8/10 ends (weather/light dependent). An extra end may be played if scores are tied, with a coin toss being carried out again to decide who takes the jack for that end. The team that wins then moves up a rink to play a second match of 8/10 ends and scores are reset. The jack goes to the team that stayed on the same rink. Scorecards are then handed in after both matches and the shot difference for the team across both matches is recorded against each player's name. The overall winners at the end of the season are the players with the best shot difference – prizes are awarded to the top 3.

Rounds played: On designated Club Nights throughout the season. Players wishing to enter must be in the clubhouse and signed up 15 minutes before the set start-time of that Club Night.

The Captains' Triples League

Format: Triples (Drawn into squads of 6 or 7 with a designated Squad Captain), 3 woods each

Order of play: A match will be 3 sets of 5 ends in total. No Trial Ends. 9 league points are available within each match. 2 league points are awarded to the team that scores more shots for each set of 5 ends (1-5, 6-10, 11-15). If both teams have scored the same number of shots within a set of 5 ends, 1 league point is awarded to each team. 3 league points are awarded to the team who has the most shots after 15 ends. If both teams have the same number of shots after 15 ends, 1.5 league points are awarded to each team. If one team can only play with 2 players, the team with 3 players must play with 3, 3 and 2 woods, and the team with 2 players has 1/3 of their score deducted after every set of 5 ends. The entry for this competition must be closed no less than 2 weeks before the first match is due to be played. The teammates *must* be drawn together using a seeding system, whereby ability and experience are both taken into account. The exact method is at the discretion of the Competition Secretaries and Club Captains.

Rounds played: Throughout August only with no less than 10 Captains' Triples time slots being made available by the Fixtures Secretary, ideally on varying days of the week to give squads a better chance of sharing the games out to all teammates fairly. It is the responsibility of the Club Captains to arrange the matches for the allotted Captains' Triples time slots so that each squad plays each other twice. In the instance that one or both squads cannot put out a side for any given time slot, matches can be played at any other time, so long as both Squad Captains agree. If a match has not been played or had a time slot arranged by the time Finals Weekend has ended, by fault of both teams, they are each awarded 0 points by default. If a match has not been played or had a time slot arranged by the time slots Finals Weekend has ended, by fault of one team, the team at fault must forfeit all 9 points to their opponent.



Ladies' Competitions Rules

Davey Cup

Format: Singles, 4 woods

Order of play: The winner is the player who is first to reach 21 shots.

The winner of the competition is entered in to the County and National Champion of Champion's Competition in the following season

Mary Batten Cup

Format: Singles, 2 woods

Order of play: The winner is the player who has the most shots after 21 ends.

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Format: Singles, 4 woods

Order of play: The winner is the player who is first to reach or surpass 106 shots whereby in each end the shot wood is worth 4 shots, the second wood is worth 3 shots, the third wood is worth 2 shots and the fourth wood is worth 1 shot. Whichever player scores the most shots in the end shall have the jack in the following end. In the case where both players score 5 shots in the same end, the player who held shot shall have the jack in the following end. If both players surpass 106 shots in the same end, the winner is the player who is on the most shots. If both players surpass 106 shots and score 5 shots each in the same end, they are to continue playing extra ends, where the player who held shot shall have the jack in the following end, until one player has the most shots overall after the end has finished.

Lainchbury Cup

Format: Pairs (Drawn), 4 woods each

Order of play: The winner is the pair who has most shots after 18 ends.

Kingdon Cup

Format: Triples (Drawn), 3 woods each

Order of play: The winner is the team who has the most shots after 18 ends.

Morcomb Cup

Format: Pairs (Drawn), 4 woods each

Order of play: The winner is the pair who is first to win 2 out of 3 sets of 6 ends. A set is won by the pair who has most shots after the 6 ends or who wins the extra end in the instance that the scores are tied. Once the winner of the set has been decided, scores are reset to 0 for each pair. A coin toss is carried out before the start of each set. If a set goes to an extra end, the pair who won the toss before that set decides whether to keep the jack or give it away for that end.

Tothill Cup

Format: Triples (Drawn, Skips separately), 2 woods each

Order of play: The winner is the team who has the most shots after 15 ends.



Gawler Cup

Format: Pairs (Drawn, Skips and Leads separately), 4 woods each

Order of play: The winner is the pair who has the most shots after 18 ends.

The winner of the competition is entered into the county equivalent in the following season.